Your radar shows about 170 degrees of the maze, centered about the direction you're facing. The radar does not show objects behind you and directly to your left or right. Notice how the entire radar sweeps back and forth as you turn back and forth.

Each enemy (except foxes during Fox & Hounds) is shown as a small oval in the same color as the enemy's name in the scoreboard. Capsules are shown as colored x's. Blasts and missiles are shown as small dots.